



Laboratoire d'Études Spatiales et d'Instrumentation en Astrophysique

## Get started with GitLab CI/CD

Sonny LION RPW Operation Centre (ROC)





Sign in to a GitLab:

- with your LDAP account: <u>https://gitlab.obspm.fr/</u>
- or using your personal gitlab.com account: <u>https://gitlab.com/</u>

Demo sources (public repository):

• <u>https://gitlab.obspm.fr/slion/gitlab-ci-cd-demo</u>





This manual process takes up a huge amount of time and energy, which could have been used for development instead.



Continuous integration, delivery and deployment is known collectively as CI-CD

CI-CD essentially involves continuously **building**, **testing** and **deploying code** changes at every **small iteration**, reducing chance of developing new code based on bugged or failed previous versions.



Reduces Errors in Code



Speeds up Coding Process



Integrates Code Seamlessly



### **Continuous Integration**

For **every push** to the repository, you can create a set of scripts to **build and test** your application **automatically**. These scripts help **decrease** the chances that you introduce **errors** in your application.

### **Continuous Delivery**

Continuous Delivery is a step beyond Continuous Integration. Not only is your application built and tested each time a code change is pushed to the codebase, the application is also **automatically prepared** for a **release** to production.

### **Continuous Deployment**

Continuous deployment is like continuous delivery, except that **releases happen automatically**.

GitLab CI-CD ?



GitLab CI/CD is a powerful tool built into Gitlab that allows you to apply Continuous Integration, Continuous Delivery, and Continuous Deployment to your software with **no third-party application** or integration needed. Moreover you can visualize all the steps in the GitLab UI.

## GitLab CI/CD workflow (1/3) - Push code changes



Then you can push your commits to a feature branch in a remote repository that's hosted in GitLab. The push triggers the CI/CD pipeline for your project

## GitLab CI/CD workflow (2/3) - Continuous Integration



test your application.

## GitLab CI/CD workflow (3/3) - Review, merge and deployment



into the default branch.

GitLab CI/CD deploys your changes automatically to a production environment.



Pipelines are the top-level component of continuous integration, delivery, and deployment.

Pipelines comprise:

- **Jobs**, which define what to do. For example, jobs that compile or test code.
- **Stages**, which define when to run the jobs. For example, stages that run tests after stages that compile the code.

Jobs are executed by **runners**. Multiple jobs in the same stage are executed in parallel, if there are enough concurrent runners.

If all jobs in a stage **succeed**, the pipeline moves on to the **next stage**.

If any job in a stage **fails**, the **next stage** is **not** (usually) **executed** and the pipeline ends early.

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### Create blank project

Create a blank project to house your files, plan your work, and collaborate on code, among other things.

Project name				
My awesome project	<u>الله</u>			
Project URL			Project slug	
https://gitlab.obspm.fr/	slion	~	my-awesome-project	

Description format

#### Visibility Level 🕐

#### 

Project access must be granted explicitly to each user. If this project is part of a group, access will be granted to members of the group.

#### ○ ♥ Internal

The project can be accessed by any logged in user except external users.

#### ○ ⊕ Public

The project can be accessed without any authentication.

#### Initialize repository with a README

Allows you to immediately clone this project's repository. Skip this if you plan to push up an existing repository.





The .gitlab-ci.yml file is a YAML file where you configure specific instructions for GitLab CI/CD.

In this file, you define the structure and order of jobs, including conditional execution.



### Get started - The YAML file (.gitlab-ci.yml)

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           stage: build
```

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### https://gitlab.obspm.fr/slion/gitlab-ci-cd-demo/-/tree/demo/01\_simple\_example

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## **Pipeline stuck on pending**

M my\_project Lion Sonny > my\_project > **Pipelines** Project information Clear runner caches CIlint Run pipeline All 1 Finished Branches Tags Repository Filter pipelines Q Show Pipeline ID v D Issues 0 11 Merge requests 0 Pipeline & CI/CD Status Triggerer Commit Duration Stages ID **Pipelines** Editor #11906 P main - 76ac8de9 1 0 (II)-(I)-(I) () pending latest △ In progress 👩 Update .gitlab-ci.y... Jobs stuck Schedules () pending Job #29139 created 5 minutes ago by 👩 Lion Sonny

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This job is stuck because the project doesn't have any runners online assigned to it. Go to project <u>CI settings</u>

## GitLab Runners ?



GitLab Runner is the open source project written in Go that is used to run your CI/CD jobs and send the results back to GitLab

It can be run as a single binary; no language-specific requirements are needed.

You can install GitLab Runner on several different supported operating systems.

#### **Runner registration**

After you install the application, you have to register individual runners. When you register a runner, you are setting up communication between your GitLab instance and the machine where GitLab Runner is installed.

### **Executors**

GitLab Runner implements a number of executors that can be used to run your builds in different scenarios:

- **Docker** > In a separate and isolated Docker container
- Shell > Locally on the machine where GitLab Runner is installed
- SSH > On a remote machine by executing commands over SSH
- Kubernetes > on a Kubernetes cluster
- etc.

The executors support different platforms and methodologies for building a project.

### Examples

If you want your CI/CD job to run PowerShell commands, you might install GitLab Runner on a Windows server and then register a runner that uses the shell executor.

If you want your CI/CD job to run commands in a custom Docker container, you might install GitLab Runner on a Linux server and register a runner that uses the Docker executor.

### Who has access to runners in the GitLab UI

There are three types of runners, based on who you want to have access:

- Shared runners are for use by all projects
- Group runners are for all projects and subgroups in a group
- Specific runners are for individual projects

When you register a runner, you specify a token for the GitLab instance, group, or project. This is how the runner knows which projects it's available for.

### Tags

When you register a runner, you can add tags to it.

When a CI/CD job runs, it knows which runner to use by looking at the assigned tags.

For example, if a runner has the ruby tag, you would add this code to your project's .gitlab-ci.yml file:



When the job runs, it uses the runner with the ruby tag

### **Check available runners**



## Fix the pipeline



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#### Set the default docker image to alpine and add the docker\_dio tag

Build	Test	Deploy
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https://gitlab.obspm.fr/slion/gitlab-ci-cd-demo/-/tree/demo/02\_fix\_pending\_job

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### Services

The services keyword defines a **Docker image** that runs during a job **linked** to the **Docker image** that the image keyword defines. This allows you to access the service image during build time.

The service image can run any application, but the most common use case is to run a **database container**, for example:

- MySQL
- PostgreSQL
- Redis
- etc.





It's easier and faster to use an existing image and run it as an additional container than to install mysql, for example, every time the project is built.

You're **not limited to only database services**. You can add as many services you need to .gitlab-ci.yml or manually modify config.toml. Any image found at Docker Hub or your private Container Registry can be used as a service.



Services are not shared between jobs

https://gitlab.obspm.fr/slion/gitlab-ci-cd-demo/-/tree/demo/03\_postgres\_database

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Use cache for dependencies, like packages you download from the internet. Subsequent jobs that use the same cache don't have to download the files again, so they execute more quickly. Cache is stored where GitLab Runner is installed.

Artifacts are generated by a job, stored in GitLab, and can be downloaded. Use artifacts to pass intermediate build results between stages.

#### Cache

- Define cache per job by using the cache: keyword. Otherwise it is disabled.
- Subsequent pipelines can use the cache.
- Subsequent jobs in the same pipeline can use the cache, if the dependencies are identical.
- Different projects cannot share the cache.

### Artifacts

- Define artifacts per job.
- Subsequent jobs in later stages of the same pipeline can use artifacts.
- Different projects cannot share artifacts.
- Artifacts expire after 30 days by default. You can define a custom expiration time.
- The latest artifacts do not expire if keep latest artifacts is enabled.
- Use dependencies to control which jobs fetch the artifacts.

To ensure maximum availability of the cache, do one or more of the following:

- Tag your runners and use the tag on jobs that share the cache.
- Use runners that are only available to a particular project.
- Use a key that fits your workflow. For example, you can configure a different cache for each branch.

For runners to work with caches efficiently, you must do one of the following:

- Use a single runner for all your jobs.
- Use multiple runners that have distributed caching, where the cache is stored in S3 buckets. Shared runners on GitLab.com behave this way. These runners can be in autoscale mode, but they don't have to be.
- Use multiple runners with the same architecture and have these runners share a common network-mounted directory to store the cache. This directory should use NFS or something similar. These runners must be in autoscale mode

### Demo 04

https://gitlab.obspm.fr/slion/gitlab-ci-cd-demo/-/tree/demo/04\_python\_with\_coverage

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README.md

We start from a repository containing the sources of a simple python application, some tests, the documentation and some coding conventions to check.



## **Registries**



### Package Registry

The GitLab Package Registry acts as a private or public registry for a variety of common package managers (npm, PyPI, Ruby gems, etc.). You can publish and share packages, which can be easily consumed as a dependency in downstream projects.



#### **Container Registry**

The GitLab Container Registry is a secure and private registry for container images. It's built on open source software and completely integrated within GitLab. Use GitLab CI/CD to create and publish images. Use the GitLab API to manage the registry across groups and projects.



### Check if the package registry feature is enabled

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Once configured, if you create a merge request that triggers a pipeline which collects coverage reports, the coverage is shown in the diff view. This includes reports from any job in any stage in the pipeline.

The coverage displays for each line:

- covered (green)
- no test coverage (orange)
- no coverage information



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You can also use GitLab CI/CD to build and publish packages

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Infrastructure Registry

With GitLab Pages, you can publish static websites directly from a repository in GitLab.

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A specific job called pages in the configuration file makes GitLab aware that you're deploying a GitLab Pages website.

#### 🖀 demo app

Search docs

Welcome to the Demo App documentation!

Welcome to the Demo App documentation! View page source

## Welcome to the Demo App documentation!

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# GitLab always deploys your website from a very specific folder called **public**

<pre>pages: stage: deploy tags: - docker_dio script: - pip install -r docs/requirements.txt - sphinx-build -b html docs public artifacts: paths:</pre>
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- public
rules:
<pre>- if: \$CI_COMMIT_BRANCH == \$CI_DEFAULT_BRANCH</pre>

Usinge **rules** we specify that the website should be deployed only from the default branch

Pipelines are normally run based on certain conditions being met. For example, when a branch is pushed to repository.

Pipeline schedules can be used to also run pipelines at specific intervals. For example:

- Every month on the 22nd for a certain branch.
- Once every day.

In addition to using the GitLab UI, pipeline schedules can be maintained using the Pipeline schedules API.

Schedule timing is configured with **cron notation** 



Triggers can be used to force a pipeline rerun of a specific *ref* (branch or tag) with an API call.

### Adding a new trigger

Go to your **Settings > CI/CD** under **Triggers** to add a new trigger. The **Add trigger** button creates a new token which you can then use to trigger a rerun of this particular project's pipeline.

Every new trigger you create, gets assigned a different token which you can then use inside your scripts or .gitlab-ci.yml. You also have a nice overview of the time the triggers were last used.

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Trigger description				
Add trigger				
Token	Description	Owner	Last used	

#### **Revoking a trigger**

You can revoke a trigger any time by going at your project's **Settings > CI/CD** under **Triggers** and hitting the **Revoke** button. The action is irreversible.



Passing plain text tokens in public projects is a security issue. Potential attackers can impersonate the user that exposed their trigger token publicly in their .gitlab-ci.yml file. Use CI/CD variables to protect trigger tokens.

To trigger a pipeline you need to send a **POST** request to the **GitLab API endpoint**:

#### POST /projects/:id/trigger/pipeline

The required parameters are the **trigger's token** and the Git **ref** on which the trigger is performed. Valid refs are branches or tags. The **:id** of a project can be found by querying the API or by visiting the CI/CD settings page which provides self-explanatory examples.

By using **cURL** you can trigger a pipeline rerun with minimal effort, for example:



Alternatively, you can pass the token and ref arguments in the query string:

curl --request POST \
 "https://gitlab.example.com/api/v4/projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<project-id>/trigger/pipeline?token=TOKEN&ref=main"</projects/<projects/<projects/<projects/<provecom</projects/<provecom</projects/<provecom</projects/<provecom</projects/<provecom</projects/<provecom</provecom</provecom</provecom</provecom</provecom</provecom</provecom</provecom</pre>

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Gitlab comes with a lot of built-in features and you still have a lot to discover...

https://docs.gitlab.com/